



Park Rules

Molded cleats may be worn, but limited to ½ inch rubber tip only. Tennis shoes are permissible. Park rules prohibit smoking (including e-cigarettes) within the football complex fences. (Smoking sections are available outside the east gates.) Glass containers, aluminum cans, alcoholic beverages, pets, skateboards, scooters (motorized and non-motorized), roller blades, or any other wheeled vehicle not medically prescribed are also prohibited. A courtesy cart is available to take those who need help to their assigned fields. Please let the gate attendant know if you need help.

Gate Fee

Daily admission will be \$5 (ages 12 and over). A weekend pass can be purchased for \$8. At check-in, each coach will receive 3 field passes and 3 weekend passes for your coaches. **Field passes must be worn by the coaches to be on the field, with a maximum of 3 coaches on the sideline.**

“Souper Bowl”

Non-perishable food items will be collected and counted at the time of team weigh-in. The team donating the most items (counted item by item) will be named the "Souper" Bowl Team of 2016. A team trophy will be awarded to the winners. All food collected will be donated to Harvesters.

Cheerleaders

Cheerleaders are encouraged to attend and cheer for their teams. FCCJC cheer board members will be at the complex throughout the weekend awarding spirit awards to the most spirited cheer squads.

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TOURNAMENT RULES AND REGULATIONS

All age levels (2nd through 6th grade) will play 7-on-7. When noted below, please refer to the 2016 FCCJC Flag Football Rulebook.

GAME RULES

The Fields (Section 9.04, Page 22)

- For 2nd-3rd, the game is played on a full field (field size 50 yd length x 40 yd wide).
- For 4th-6th, the game is played on a full field (field size 80 yd length x 50 yd wide).

Between Plays (Section 9.06, Page 22)

The time between the ball being marked and ready for play and the snap should be 25 seconds.

Contact (Section 9.07, Page 22)

Understanding there will be some level of contact in flag football, there is no blocking or intentional contact allowed. Fixed screens are allowed but are at the discretion of the official as whether appropriate.

Player Equipment and Uniforms (Section 6.03, Pages 15-16)

Refer to Sections 6.03 (b) through (f); FCCJC flags and belts will be available for non-FCCJC teams.

Offensive Rules

Refer to Section 9.08, page 23.

Defensive Rules

Refer to Section 9.09, page 24

Rules Penalties

Refer to Section 9.10, page 25

Scoring

Touchdowns are worth 6 points; there shall be no point after touchdown (PAT) plays.

COACHES

- For 2nd-3rd grades, two coaches are allowed on the field on offense.
- For 4th-6th grades, one coach is allowed on the field on offense.
- For all grades, one coach is allowed on the field on defense.

GAME CLOCK

The game will consist of a running clock with two 25-minute halves. Each team is allowed 2 one-minute time outs per half (no carryover). Half-time shall be 5 minutes.

GAME BALLS

Game balls shall be Junior size for grades 4 through 6, and Pee Wee size for grades 2 and 3. Each ball shall be presented to the game officials and opposing coach prior to the game. The home team shall be responsible for supplying an appropriate game ball. However, the visiting team may choose to utilize their own game ball when on offense. It is the responsibility of each head coach to ensure that he/she provides an appropriate game ball. Each game ball to be used shall be presented to the officials and the opposing coach prior to the game.

MINIMUM PLAY RULE

The FCCJC minimum play rule DOES NOT apply during this event.

AWARDS

Champion and Runner-Up teams receive individual and team trophies (maximum 14 per team).

OVERTIME PROCEDURE

If a game is tied at the end of regulation, each team will get one play on offense until the tie is broken. Teams can choose to go for one point from the 5-yard line or they can choose to go for 2 points from the 12-yard line. From the 5-yard line, it must be a pass; from the 12-yard line, it may be a pass or a run.

TIE BREAKER PROCEDURE FOR ROUND-ROBIN FORMATS

If at the end of all games, a round-robin bracket has two or more teams tied by record, the following procedure will be used to determine which team advances to the next round.

First Criteria – fewest points allowed in all games total, then head-to-head competition if only two teams remained tied.

Second Criteria – most points scored in all games total, then head-to-head competition if only two teams remained tied.

Third Criteria – coin toss between all parties tied. If three teams are tied, each head coach will flip a coin and the odd result advances. If all three are the same result, there will be a re-flip until the winner is determined. All coins must be the same, for example: three quarters. If two teams are tied, one coin will be flipped, one time to determine the team that advances. A drawing will be held to determine the team that calls the coin toss. Two pieces of paper will be placed in a hat, one with an X and one without. The team that draws the paper marked with the X will call the toss.

SPORTSMANSHIP

Each head coach is responsible for the actions of their assistant coaches, players and fans. If the coach on the field in 2nd through 4th grade is flagged for unsportsmanlike conduct while on the field as a coach, he is no longer allowed to coach from the field for the remainder of the game. There is a “no tolerance” rule for unsportsmanlike conduct. Any flagrant unsportsmanlike act may result in an expulsion from the event and Heritage Park at any time. Coaches, fans and players who are ejected are suspended from further participation, and are not allowed re-entry into the park. There are no appeals.

If you have a clarification concerning a call made by an official, you may, in a civil manner ask the referee for clarification of the rule applied by the official. You can only question rule interpretations, not judgment calls. Once the official has explained their position, if further clarification is necessary, you may ask for a member of the special events committee and the Official-in-Charge (OIC) to come to your field and settle the matter. Each field is equipped with a radio at the scoreboard to facilitate this procedure. All decisions by the committee and OIC are final and not subject to appeal.

The goal of the committee is to provide each team with a competitive environment for enjoying the game of football. We will not tolerate any actions deemed inappropriate, such as foul language, verbal abuse, physical abuse, or actions demeaning the intent of youth sports. We want to provide a safe and fun environment for enjoying the game and participating in it.